

DRAMA SERIALS
EBC-1

CAMERA SCRIPT
(2316/9048)

"DR. WHO" (SERIAL 00)

"THE ICE WARRIORS"

by Brian Hayles

Episode 3

Producer Innes Lloyd
Director Derek Martinus
Designer Jeremy Davies
Story Editor Peter Bryant
P.A. Snowy Lidiard-White
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Floor Assistant Alan Benson

Costume Supervisor Martin Baugh
Make-Up Supervisor Sylvia James

T.M.1 Sam Neeter
T.M.2 Tommy Dawson
Sound Supervisor Brian Forgham
Grams Op Pat Heigham
Crew 17

Visual Effects Ron Oates

* * *

SATURDAY 4 NOVEMBER 1967

D, LGS

1030-1300 Camera rehearsal
(with TK-5 from 1130)
1300-1400 LUNCH
1400-1900 Camera rehearsal
1900-2000 DINNER
2000-2030 Line Up
2030-2145 Record
VTM/4T/41656

* * *

Transmission

Saturday 25 November 1967

Cast List

Dr. Who	PATRICK TROUGHTON
Varga	BERNARD BRESSLAW
Victoria	DEBORAH WATLING
Jamie	FRAZER HINES
Arden	GEORGE WARING
Clent	PETER BARKWORTH
Penley	PETER SALLIS
Storr	ANGUS LENNIE
Garrett	WENDY GIFFORD
Ice Warriors,	
Zondal	ROGER JONES
Turoc	SONNY CALDINEZ
Rintan	TONY HARWOOD
Isbur	MICHAEL ATTWELL

Technical Requirements

Cam 1 Creeper
Cam 2 Ped
Cam 3 Heron
Cam 4 Ped
Zoom on Cam 1
3 Booms
Fishing Rod
4 floor monitors
2 Vidicon cameras

"DOCTOR WHO AND THE ICE WARRIORS"

RUNNING ORDER

<u>Ep/ Page</u>	<u>Shots</u>	<u>Scene & Set</u>	<u>Characters</u>	<u>Cans/Doors</u>
3/1	1-4	T/C Opening titles		2 3
3/1	5	1. INT. GLACIER CAVE. DAY.	<u>Victoria</u> <u>Varga</u> <u>Penley</u> <u>Zondal</u>	<u>A1</u> 1X
3/1a	6-24	2. INT. POWERHOUSE	<u>Arden</u> <u>Jamie</u> <u>Clent</u> <u>Doctor</u>	3A <u>B1</u> 4A (1X) (2A)
3/3	25-45	3. INT. PLANT MUSEUM	<u>Storr</u> <u>Penley</u> <u>Garrett</u>	4B <u>B2</u> 2B <u>C1</u> 1D
3/9	46-65a	4. INT. GLACIER CAVE	<u>Varga</u> <u>Victoria</u> <u>Zondal</u> <u>Isbur</u> <u>Rintan</u> <u>Turoc</u>	3B 2C <u>A1</u> 1B
3/12	66-97a	5. INT. POWERHOUSE	<u>Doctor</u> <u>Clent</u> <u>Garrett</u> <u>Arden</u>	3A 2D 2X 1X <u>B1</u> 4A
3/18	98-110	6. INT. GLACIER CAVE	<u>Arden</u> <u>Jamie</u> <u>Doctor</u> <u>Varga</u> <u>Victoria</u> <u>Isbur</u> <u>Zondal</u> <u>Rintan</u> <u>Turoc</u>	3C 1C <u>A1</u> 2E
3/22	111-112	7. INT. POWERHOUSE	<u>Doctor</u> <u>Clent</u>	<u>B1</u> 4A
3/23	113-117	8. INT. GLACIER CAVE	<u>Doctor</u> <u>Penley</u> <u>Arden</u> <u>Jamie</u>	<u>A2</u> 3C 1C
3/24	118-131	9. INT. POWERHOUSE	<u>Doctor</u> <u>Clent</u> <u>Garrett</u>	2D <u>B1</u> 4A
3/27	132	9A. INT. GLACIER CAVE	<u>Arden</u>	<u>A2</u> 1C
3/27	133-137	10. INT. PLANT MUSEUM	<u>Jamie</u> <u>Penley</u> <u>Storr</u>	4B 2B 3D <u>C1</u>
3/29	138-140	11. INT. GLACIER CAVE	<u>Victoria</u>	<u>A2</u> 3C 1C

Ep/ Page	Shots	Scene & Set	Characters	Cams/Doors
3/31	141-145	12. INT. SPACESHIP SCANNER PANEL	Victoria Varga Zondal	2F <u>A3</u> 3E
3/32	146	13. INT. POWERHOUSE	Clent Garrett Doctor Victoria	<u>B1</u> 4A
3/33	147	14. INT. GLACIER CAVE	Victoria Clent	<u>A2</u> C1
3/33	148-150	15. INT. SPACESHIP SCANNER PANEL	Victoria Zondal Varga	2F <u>A3</u> 3E

1. TK-5 /
Titles (20" approx)

FADE TO BLACK

FADE UP

Caption sequence

2. S/I
2 /
Caption THE ICE WARRIORS

FADE

S/I

3. 3 /
Caption BY BRIAN HAYLES

FADE

S/I

4. 2 /
Caption THREE

(MUSIC 25)

5. 1 X / 1. INT. GLACIER CAVE. DAY. (BOOM A1)
MCU Victoria

ZOOM OUT, PAN L to
see midriff of Zondal

(4 next)

(Onto Page 1a)

(On 1)

- 1a -

Pieces of ice fall
thru frame.

(WHAT WAS ONCE THE ICE FACE,
HAS BEEN CHANGED, BY VARGA'S
EXCAVATIONS, INTO A SMALL
CAVE.

THE FLOOR IS LITTERED WITH
SHATTERED ICE, AND AT VARIOUS
POINTS IN THE SHALLOW RECESS,
STAND THE FOUR GREAT BLOCKS,
ONCE CONTAINING VARGA'S MEN.

TILT UP as Zondal
begins to move.
Speed up ZOOM OUT as
Zondal makes big move
to include Varga L of
frame

BEYOND THEM, AT THE BACK OF
THE RECESS, IS A SUGGESTION
OF AN OPENING, OR NATURAL FLAW
IN THE ICE, WHICH LATER WILL
EXPAND INTO THE INNER SECTION
OF THE CAVE, LEADING TO
THE SPACESHIP DOOR.

WE COME UP ON VARGA AS HE
POINTS TO ZONDAL WHO IS JUST
BEGINNING TO COME TO LIFE.

VARGA: Look! (HE POINTS TO
ZONDAL) It is working - Zondal
is coming to life.

(CUT TO VICTORIA'S AWE-STRUCK
FACE AND BACK TO VARGA AS HE
CROSSES TO STAND BY ZONDAL.
HE REPEATS HIS NAME IN A
CRESCENDO OF SOUND, AS IF TO
URGE HIM MORE QUICKLY INTO
LIFE)

VARGA: Zondal, Zondal, Zondal (etc.,
etc.)

(VARGA'S MEN ARE DRESSED LIKE
HIM, BUT WITH SLIGHT DIFFERENCES
TO DENOTE LESSER RANK, EXCEPT
THE FIRST ONE - ZONDAL, VARGA'S
2 I/C.

HE HAS NONE OF VARGA'S DRY
HUMOUR, AND IS ALTOGETHER MORE
SOUR AND BELIGERENT.

FROM BEHIND AN OUTCROP OF ICE,
PENLEY WATCHES AMAZED.) (MUSIC 25a)

6. 4 A 35 / 2. INT. POWERHOUSE. (BOOM B1)
On detail of
clothes

(3 next)

- 1a -

(On 4)

PULL OUT for M2s
Jamie/Who.
Then out to see
Arden/Clent u/s

(MUSIC OUT)

(DOORS OPEN)

(ARDEN AND JAMIE ARE
DRESSED READY TO LEAVE.
ARDEN IS TALKING WITH
CLEN'T WHILE JAMIE HAS
A WORD WITH THE DOCTOR)

JAMIE: Wish me luck Doctor.

DOCTOR: Be careful Jamie and keep
an eye on Arden - I don't think he
quite realises how dangerous that
creature is.

JAMIE: After what's happened here -
he must be blind.

DOCTOR: (TOLERANTLY) Well, he is
a scientist and a bit inclined
to have his head in the clouds
you know what they're like.

JAMIE: (POINTEDLY) Aye. I
certainly do.

(ARDEN MOVES TO DOOR)

ARDEN: All ready lad?

JAMIE: Aye, let's away then.

7. 3 A 16
MCU Clent

ARDEN: I don't know about you,
but I hope I get my hands on that
creature. We don't know how many of
them there are. We shall have to tread
carefully./

8. 2 A 16
CMS Arden
PAN him R

CLEN'T: (SHARPLY) You will not
expose yourself to unnecessary
violence Arden./

9. 3 A
a/b

ARDEN: Listen Clent - we both know
that I am responsible for
has happened. If I hadn't brought
that creature back none of this would
have occurred - I also caused the
death of Davis - I can't forget
that./

(4 next)

(On 3)

10. 4 A 16
MCU Jamie

CLENT: (STERNLY) You just remember your mission that's all, No wild sorties after the girl. It is vital you get your information back to us immediately./

11. 3 A 24
CMS Clent

JAMIE: (COOLY) We'll no leave Victoria to the warriors, if that's what you mean! If there's half a chance -/

12. 4 A 24
CM2s Jamie/Arden

CLENT: (SEVERELY TO JAMIE) You will take your orders from Scientist Arden. (TO ARDEN) Act according to your priorities Arden/

13. 3
a/b
PAN L for CM2s with Arden

(ARDEN STARTS TO GO)/

(QUIETLY) Erdon't be too hard on yourself. Scientists must question you know. Er ... I think if I had been in your place I would have done the same, I would have brought it back (IN SOME EMBASSMENT CLENT PAUSES) Er good luck./

14. 4 35
Jamie/Arden/Clent/Who

Let out Jamie/Arden

(ON TO PAGE 3)

(1 next)

(On 4)

TRACK OUT & CRAB R
as Clent fwd & R,
holding Who in 2s

(WITH A WAVE, ARDEN
AND JAMIE GO)

Feed static interference
to floor monitor

CLENT. Now Doctor, let's see you
go into action. I'll just get
Miss Garrett to take you over the
set-up here.

DOCTOR: There's no need for
formalities.

15. 1 X CLENT: I like things done properly!
Monitor (LOOKING ROUND) Where is she?

16. 4
a/b

DOCTOR: (COLDLY) Clent just
remember - I'm not a member of
the staff. I'm just a working
guest as you might say.

17. 3 A 24
Over/shoulder
Tight 2s Who/Clent

CLENT: (STIFFLY) Of course .. but
this is a formal establishment.
Our regulations -/

18. 4 A 9
CU Who

DOCTOR: Your regulations don't
apply to me. I work my own way,
freely./

19. 3 A 9
CU Clent

CLENT: (COLDLY) I see - like
Penley./

20. 4
a/b

(IN ANSWER TO THE
DOCTOR'S ENQUIRING LOOK),

21. 3
a/b

Regulations seemed to bother him
too. (AIRILY) Probably caused
his eventual breakdown in fact./

22. 4
a/b

DOCTOR: I thought you said he
defected?/

23. 3
a/b

CLENT: (COVERING UP) Did I?
Well, one thing led to another
naturally - he was under a great
deal of pressure. It was too much
for him that is all./

24. 4
a/b

(MUSIC 26)

DOCTOR: I see.

25. 2 B 24 / 3. INT. PLANT MUSEUM.
Close on saucepan

(BOOMS C1 & B2)

(1 next)

(on 2)

TILT UP, TRACK OUT
for 2s Penley/Storr

(STORR HAS HIS LOWER ARM
IN PLASTER BUT IS OTHERWISE
HIS USUAL VIRILE SELF - NOW
STRIDENTLY DISBELIEVING)

STORR: A creature - growing out
of the ice - bah! (MUSIC OUT)

PENLEY: I assure you what I saw
was very real and terrifying.

STORR: You've been out on the
mountain too long! It takes some
people that way but especially the
brainy ones.

PENLEY: Very well - don't believe
me. But I still intend to find
out.

CRAB L to hold 2s

STORR: Well, you can leave me
out of your fun and games! I've
got enough troubles of my own.

Storr comes f/g L
Penley u/s & out of
frame

PENLEY: You're fit enough now.
(DRILY) To do the cooking at
least. Thanks to science.

26. 1 D 24
MS Penley

STORR: (SNEERING) Science!
Potatoes were invented before science./

Cam 1 work in 2's loop

(ON TO PAGE 5)

(4 next)

(On 1)

(HE SENSES PENLEY IS HURT
BY THIS SNEER AND CHANGES
HIS TONE.)

Let in Storr for 2s

STORR: (MORE GENTLY) It wasn't
science - it was just plain good
doctoring! (MOCK ANGRY) And
if you smirk like that again I'll
crack your head open with this!

(HE SHAKEs HIS IRON-CAST AT
PENLEY, AND GRINS)

PENLEY: Oh yes - you're definitely
back to your normal, witty self.

(AS STORR TENSES, LISTENING
HARD)

PENLEY: What's the matter?

STORR: Someone's outside.

27. 4 B 35
LS with f/g
Storr/Penley u/s
PAN L as Storr to f/g
See Garrett enter u/s

PENLEY: They must have tracked
me here from the base/- hide
yourself. We don't want you
carted off to Africa yet.

(AS STORR HIDES, GARRETT
ENTERS. SHE AND PENLEY
STUDY EACH OTHER FOR A
MOMENT)

28. 2 B 35
ML2s Garrett/Penley

PENLEY: You?

GARRETT: I followed you.

(AS HE LOOKS PAST HER:

CRAb L & TIGHTEN 2s
as they come fwd

It's alright - I'm alone.

PENLEY: What do you want?

GARRETT: Elric - we're in desperate
trouble at the Base. You're the
only one who can help us.

(4 next)

(On 2)

PENLEY: Clent doesn't need me,
He only wants a mirror -
preferably rose-tinted.

GARRETT: Even he is ready to
admit your value.

PENLEY: Only because he can't do
the work himself.

GARRETT: He certainly does need you
- if only to make the Ioniser work
again.

PENLEY: (SHREWDLY) Is that all?

GARRETT: (RELUCTANTLY) No - he
is faced with having to report
the full situation to World
Control.

Penley X out of frame

29. 4 B 35
Storr f/g. Penley
into shot. CR/B L
with him. Let in
Garrett.

PENLEY: Now we're coming to it -
the great Clent would have to admit
failure. that's it, isn't it?
Poor old Clent, he never could face the
music.

As Penley goes,
CR/B to find Storr.
Let out Penley

What about
this creature at the glacier?

GARRETT: They are only part of our
trouble. The real problem is the
Ioniser. Will you come?

30. 2 B 9/16
QM2s Penley/Garrett
Fav. Garrett

PENLEY: It's typical of him to send
you instead of armed guards.

GARRETT: He doesn't know I'm here.
I'm asking you.

(PENLEY SHAKES HIS HEAD IN
REPLY TO HER PLEADING LOOK.
SHE GROWS ANGRY)

(1 next)

- 6A -

(On 2)

PENLEY: No, I won't come.

GARRETT: You can't just step
aside! A man like you living
like a scavenger - is utterly
wrong! Civilisation needs you.

31. 1 D
MCU Penley

(2 next)

(ON TO PAGE 7)

(On 1)

PENLEY: Jane - I chose this existence. I chose it because I refuse to be sucked into that computerised ant heap you call a civilisation.

32. 2 B I'm a man - not an extension of a machine! I will not return.
a/b
Let out Clent

33. 1 D GARRETT: Not even to save this world?
CU plant.
PAN L for MS.
TRACK OUT for CM2s
as Garrett in.

PENLEY: (ROARS WITH LAUGHTER) "Save the World! - that phrase has a firm Clentian ring to it. No thanks, it'd take more than me to do that, but don't worry - you don't get rid of my sort very easily. Machines corrode and rust - mankind goes on. You will find Clent in a museum one day - preserved like one of that ancient stove with an inscription: "Robotised Human Mark II - now extinct". But you'll find others like me alive!"

34. 2 B 24
Tight 2s Garrett/Penley

35. 1 D
Tight 2s

GARRETT: Surely Elric it's all the more reason for you to return - to change things.

36. 2 B 24
MCU Penley
TRACK OUT for CM2s

PENLEY: Don't you understand woman - Clent's a talker- a glib political animal - if I did change things, the Clents of this world would still come out on top, running things according to their own whims and indulgences. And the pity of it is - they believe they're right.

37. 1 D GARRETT: (HARD) Then you leave me no alternative.
CU gun

(MUSIC 27)

(SHE PRODUCES HER TRANQUILISER GUN)

38. 2 B 24 You will come with me. Now!
M2s. TRACK OUT bring
Penley to stove.
Storr in for 3s

PENLEY: You must be desperate - but tranquilising me won't make it any easier.

Cam 1 to Ice Face

(4 next)

(On 2)

you'll never be able to carry me
all that way.

(SHE RAISES HER GUN TO SHOOT
BUT STORR STEPS FROM HIDING AND
KNOCKS THE GUN AWAY FROM HER
WITH HIS ENCASED ARM)

(4 next)

(ON TO PAGE 8)

(On 2)

STORR: No, you don't (HE LOOKS
DECIDEDLY MENACING)

GARRETT: Who's this? (DRAWING
BACK FROM STORR, OBVIOUSLY
FRIGHTENED)

PENLEY: Just a friend. Well,
what are you going to do now?

PAN L with Garrett

39. 4 B 24
(Tracked in to below
stove)
MS Storr, CRAB R
for 2s with Penley

GARRETT: (HER EYES ON PENLEY)
Return to Base - and wait for the
eventual diaster! / (MUSIC OUT)

STORR: No you don't! I'm not
having you set dogs on me! We'll
soon put an end to that game ,....
give me that knife.

(AS HE MAKES FOR HER, PENLEY
MEETS AND CHECKS HIM)

PENLEY: Storr! No!

(INTO STORR'S FURIOUS FACE)

There will be no killings.

STORR: It's the only way!

40. 2 B 16
CMS Garrett

PENLEY: It's not my way - or yours.
She won't give us away now /

41. 4
a/b

GARRETT: No, I won't. /

42. 2
a/b

STORR: I don't trust any of them! /

43. 4
a/b
PAN L into 2s with
Garrett

GARRETT: Please, trust me enough
to come with me to safety. Apart
from anything else, these creatures
..... /

PENLEY: Oh yes, your ... Ice
Warriors we'll just have to take
our chance. No Jane, I shall not
return - now you must go.

(2 next)

(GARRETT GIVES HIM ONE LAST
LOOK AND MOVES TO THE DOOR)

(On 4)

44. 2 16
Tight 2s Garrett/Penley
Let out Garrett

PENLEY: (QUIETLY) And if "Sir Genius" Clent really does have trouble with the Ioniser look up my notes on the Omega factor.

GARRETT: Thank you for that at least.

45. 4 (SHE GOES) / (FX WIND AS DOOR OPENS)
MS Storr

PAN L for 2s with Penley

STORR: This Ice Warrior - its real then!

PENLEY: Yes. And I'm going up there again.

STORRR: Why man? (MUSIC 28)

PENLEY: Because I must know

(WE TRACK IN ON HIS THOUGHTFUL FACE)

46. 3 B 9 / 4. INT. GLACIER CAVE. (BOOM A1)
MCU Victoria

(VICTORIA DRAWS BACK, HER FRESH FEAR SHOWING AT THE SIGHT OF THE FOUR WARRIORS ALIVE AND PARADED)

47. 1 B 35 / VARGA: (MORE COLDLY) If you value life be wise. Obey, and do not anger us.
Wide shot Victoria
f/g R.
4 warriors b/g

VICTORIA: I want to go back to my friends!

(3 next)

(ON TO PAGE 10)

(On 1)

48. 3 B 25 VARGA: Perhaps later. For
MS Varga. the moment, you are useful./
He turns. PAN to see
others, ending ZONDAL
f/g L (WITH THIS, HE TURNS FROM
HER, TO HIS MEN)
(MUSIC OUT)

VARGA: Zondal!

ZONDAL: (COMING TO HIM) Commander.

VARGA: You will locate our
buried spaceship without delay.

ZONDAL: That will not be difficult.

VARGA: You will gain access to
it, and then excavate sufficient
space to form a cave.

PAN R with Varga
find Victoria u/s

ZONDAL: A cave.

VARGA: To act as a trap

49. 1 B 24 VICTORIA: (OVERHEARING THIS) A
2s trap? Who for?/

50. 2 C 9 VARGA: (STERNLY) They may attack.
CU Victoria Do not interfere!/
Cam 2 work in 3's loop/

51. 1 VICTORIA: But no-one wants to
a/b attack you! They may
even be able to help you!/
Cam 2 work in 3's loop/

52. 2 VARGA: (PROUDLY) We do not need
a/b help!/
Cam 2 work in 3's loop/

(1 next)

(ON TO PAGE 11)

(On 2)

53. 1 _____ VICTORIA: You'd still be frozen
a/b _____ and dead if it wasn't for us! /

54. 2 _____ VARGA: (CONTEMPTUOUSLY) You are
a/b _____ a child. /

VICTORIA: (DESPERATELY) Why
won't you enter?

(HE TURNS TO ZONDAL)

VARGA: Commence.

(ZONDAL GOES SMARTLY TO
HIS MEN, TO GIVE THEM
ORDERS)

57. 1 _____ VICTORIA: What are you going to
a/b _____ do with me? /

58. 2 _____ VARGA: (THE SOFT LAUGH) Bait
a/b _____ bait for the trap. /

59. 3 B 35 _____ (CLOSE IN ON VICTORIA'S FACE
4s Zondal/warriors _____ AS SHE REALISES WHAT HE MEANS) /

ZONDAL: (TO HIS MEN) Activate
direction sensors!

(HE HAS PLACED HIS MEN AT
SPACED INTERVALS, FACING THE
BACK AND SIDES OF THE RECESS.
(RP FX SENSOR PING)
AT HIS COMMAND, THEIR CHEST
DEVICES START FLASHING,
AND GIVING OUT THE FAMILIAR
'PING' (RP FX)

PAN Zondal L to Ice Face

AT FIRST THESE ARE OUT OF
'SYNC' - AS THE WARRIORS
ADJUST THEIR POSITIONS, TO
FACE THE BACK OF THE RECESS,
THE DISPARATE SOUNDS BCOME
UNIFIED AND REGULAR)

ZONDAL: Steady!

60. 2 _____ (HE MOVES TO THE ICE FACE, AND
a/b _____ MARKS IT) /

(1 next)

(On 2)

PAN Zondal back to
other. TIGHTEN ON
line of pistols

ZONDAL: Sonic pistols ready!

(THE WARRIORS ARM THEMSELVES)

ZONDAL: Set to Wide Impact!(THE WARRIORS ADJUST THEIR
WEAPONS)/61. 1 B
CU Zondal62. 3 ZONDAL: Take aim!/
a/b63. 1 (THE WARRIORS DO SO)/
a/b64. 3 ZONDAL: Continuous fire!/
a/b65. 2 (AS THE PISTOLS OPEN FIRE,
a/b WE CUT TO VICTORIA'S FACE,
AMAZED.65a. 3 BEHIND A ROCK, PENLEY TOO,
a/b WATCHES, AMAZED.
PAN L to rock face

WE HEAR THE FAMILIAR SOUND -
FAIRLY HIGH PITCHED TONE,
RATHER LIKE THE SOUND OF A
PNEUMATIC DRILL, "PINCHED"
IN TONE, AND SLIGHTLY SLOWER
IN PACE.

WITH A CRASH, THE ICE FACE
STARTS TO DISINTEGRATE ...)

(INTO MUSIC 29)

BREAK

66. 2 D 24 / 5. INT. POWERHOUSE DAY.
Close on paper (BOOM B1)
on counter swept
aside for CMS Who

(WE OPEN ON A GREAT PILE OF
SCREWED UP PIECES OF PAPER)/Cam 2 work in 1's loop/

SUDDENLY, IT IS ALL SWEEP
ASIDE, TO REVEAL THE DOCTOR,
RATHER IRRITABLE, AND
OBVIOUSLY UNHAPPY IN HIS WORK.

HE IS MUTTERING INAUDIBLY
TO HIMSELF, AT GREAT SPEED,
GOING OVER THE STEPS OF HIS
CALCULATION. HIS MIND IS
TOTALLY CONCENTRATED, AND HE
IS UNAWARE OF CLENT COMING
INTO THE ROOM, WATCHING HIM)

(3 next)

(on 2)

DOCTOR: (PAUSING, EYES CLOSED)
..... and if the sequence is
reversed (EYES OPEN, KEENLY)
..... it would give a density
ratio to the power of ten!

(NOW HE REALISES THAT HE NEEDS
SOMETHING FROM THE FILE OF
PAPERS HE JUST SWEEPED TO THE
FLOOR.

STILL MUTTERING, HE MOVES
ROUND THE TABLE, ALMOST AT
CLEMENT'S FEET, AND STARTS
GROVELLING AND SEARCHING,
DESPERATELY.)

67. 3 A 24
Minimum height
Paper on floor.
Who in for CMS

PAN Who to Clement's
feet, holding tight

(THE DOCTOR HAS DISCARDED
MOST OF THE SCRAPS OF PAPER
AND COMES TO ONE ON WHICH
CLEMENT'S FOOT IS RESTING)

DOCTOR: (TO THE FOOT) Excuse me!

Elevate slowly with
Who for tight 2s

(CLEMENT MOVES HIS FOOT, AND
GAZING AT THE PAPER, THE
DOCTOR GETS TO HIS FEET.

HE PAUSES, STUDYING THE PAPER,
WHICH OBSCURES CLEMENT'S FACE
FROM HIM)

DOCTOR: (A TENSE GRIN) Ah! This
is it!

(CLEMENT GENTLY PULLS THE PAPER
DOWNWARDS, SO THAT HE AND THE
DOCTOR ARE FACE TO FACE.

(MUSIC 29 OUT TO 30)

68. 2 X 16
Tight 2s Clement/Who

CLEMENT: (DRILY) Genius at work, I see.
(LOUDLY) Good morning, Doctor.

69. 1 X 24
On floor. Who in.
TILT UP for 2s with
Clement's legs.

DOCTOR: Mmm ... /

70. 4 A 16
MCU Clement

(HE MOVES AWAY, PONDERING.
CLEMENT FOLLOWS HIM)

(1 next)

(On 4)

71. 1 X a/b CLENT: (SARCASTIC) This is all very impressive Doctor but don't you think it would be simpler to use the computer?/

DOCTOR: (LOST IN THOUGHT) What computer?

CLENT: The Base computer!

DOCTOR: (ABSENTLY) Yes ... they're very useful for digital analysis ...

(AS CLENT EFFECTS A LOOK OF DRY DISBELIEF, THE DOCTOR STARTS HUNTING FOR HIS PENCIL)

72. 4 A 24 MS Clent Who in for 2s DOCTOR: Personally, I never touch them myself - at least no more than I have to /... (HE STARTS MUTTERING AGAIN) ... (SERIOUSLY) There's one thing you could do that would help enormously.

(MUSIC 29)

73. 3 A 16 CM2s CLENT: (EAGERLY) Yes, yes anything. What is it?/

74. 4 a/b DOCTOR: Lend me a pencil./

(CLENT GIVES HIM A SICKLY SMILE)

THE DOCTOR'S EYE FALLS ON THE MARKER IN CLENT'S COAT POCKET - HE TAKES IT)

75. 1 X 24 a/b CRAB L on rostrum top. Cleat/Who in for 2s. DOCTOR: That's even better .. /

(NOW, FINDING NO CLEAN PAPER, HE CONTINUES HIS CALCULATIONS ON THE WALL, RAPIDLY)

CLENT: (ABOUT TO OBJECT)
Doctor -

(3 next)

(On 1)

(CLEMENT CHECKS, HIS EYES
STUDYING THE FORMULAE
OF THE DOCTOR AS IT GROWS
ALONG THE WALL)

THE DOCTOR, PAUSES, FROWNING)

DOCTOR: It's not right. ...
there is something missing
somewhere.

CLEMENT: Will these figures help?

(3 next)

(ON TO PAGE 15)

(On 1)

(HE HANDS THE DOCTOR
SEVERAL SHEETS OF
PAPER)

Data readings from the other Bases,

DOCTOR: (DRILY) Computer checked
I hope.

CLENT: Of course.

DOCTOR: Thank goodness for that

See Garrett enter u/s

(GARRETT ENTERS)

76. 3 A 24
MS Clent rises into
2s with Garrett.

CLENT: (ANGRILY) Where have you
been Miss Garrett?/ Your
instructions were to help the
Doctor, were they not?

GARRETT: Yes sir. But I have
been checking - Scientist Penney's
notes these.

Who in for 3s

(SHE HANDS THEM TO THE
DOCTOR)

77. 1 X
CU Who

Can they help? /

(MUSIC OUT)

78. 3
s/b

(THE DOCTOR QUICKLY SCANS
THEM WHILE GARRETT
STUDIOUSLY IGNORES CLENT'S
ANGRY GAZE)/ (MUSIC 31)

79. 1 X 24
MS Who.
He comes through
Garrett's legs.

DOCTOR: (ELATED) That's it! The
Omega Factor! / (MUSIC OUT)

HE QUICKLY ERASES PART
OF HIS EQUATION AND THEN
CONTINUES AND COMPLETES
IT)

(2 next)

(ON TO PAGE 16)

(On 1)

DOCTOR: (SATISFIED) He is a clever fellow your friend Penley.

CLENT: (TENSELY AND HOPEFULLY) Is that it?

TILT UP with Who.
Find Clent.
TILT DOWN with him

DOCTOR: Yes, that should do it.

(CLENT, STILL THOUGHTFULLY STUDIES THE EQUATION)

CLENT: It's fantastic

DOCTOR: (A LITTLE SMUG) When you've been in the game as long as I have it's nothing ...

GARRETT: (TO CLENT) Do you think it could possibly work?

80. 2 D 16
MCU Who
Cars 1 & 3 to Glacier
CLENT: (TRYING TO RESTRAIN HIS EXCITEMENT) Its very possible ./..

81. 4 A 16
CM2s Penley/Garrett
DOCTOR: (PEEVED) Possible? Its perfect! (MODESTLY) Well ... nearly perfect ./..

82. 2
a/b
CLENT: (DIGNIFIED) We shall see ./...

83. 4
a/b
DOCTOR: Oh, it'll work alright./

84. 2
a/b
CLENT: The computer will confirm that, I'm sure ./...

85. 4
a/b
DOCTOR: (SHOCKED) Computer?/

86. 2
a/b
GARRETT: (SMUGLY) Everything is checked./

87. 4
a/b
DOCTOR: I resent that!/

88. 2
a/b
CLENT: It's normal practice Doctor./

89. 4 24
3s
(2 next)
DOCTOR: (HUFFY) It should be the other way round!/

(On 4)

CLENT: We have to be quite sure
and it will take only a matter of
seconds. Please copy it down
Miss Garrett - then we can feed
it through the computer and do
a simulator run ... I'll set it up.

(HE GOES OUT TO THE CONTROL
ROOM)

DOCTOR: (STIFFLY) I shall expect
an apology

GARRETT: (DRILY) We may not have
time for that

DOCTOR: Well I'm glad you found
time to look up Penley's notes.

GARRETT: I thought it might help.

DOCTOR: (INNOCENTLY) Pity he
turned traitor

/Glacier Vidicon A thru
to monitors/

GARRETT: (LETTING DOWN THE VEIL)
Clent may call him that - but he
is still the most brilliant
scientist we have -

CRAB R to HOLD
as Clent to video

(SHE STOPS REALISING SHE HAS
SAID TOO MUCH AND IS UNABLE
TO MEET THE DOCTOR'S DRY
SMILE)/

90. 2 D 9
CU Who

DOCTOR: I'm glad he has still got
some friends here. (FX CALL SIGN)

(THE VIDEO SCREEN BRIGHTENS,
AND ARDEN'S FACE APPEARS
JUST AS CLENT RETURNS)
(BOOM A1)

91. 4 A 24
Monitor.
TILT DOWN as Clent
into shot.

(DISTORT & VHF INTERFERENCE)
ARDEN: / Glacier Task Unit. Leader
Clent, please.

(CLENT AND THE DOCTOR MOVE
TO THE SCREEN - CLENT SWITCHES
ON, AND SPEAKS.)

92. 3 B
Floor monitor

CLENT: Leader Clent. Report./

(2 next)

(On 3)

93. 2 D 35
Who/Cient ARDNE: We have arrived at the glacier site. There's something strange./

CIENT: What is?

94. 4 A 9
CU Who ARDEN: The Ice Face ... its been excavated into a cave./

95. 3
a/b DOCTOR: How?/

96. 4 D 9
CU Cient ARDEN: By some kind of tool, I think./

97. 3
a/b CIENT: Is there any sign of a spacecraft?/

/Cam 2 to Glacier quickly/ ARDEN: Yes.

DOCTOR: There is - where?

97a. 4
CU Who ARDEN: At the back of the cave, there's what looks like - a metal door in the ice!/

(MUSIC 32)

98. 1 C /6. INT. GLACIER CAVE. DAY. (BOOM A1)
CS door of spaceship.

ZOOM OUT for wide shot

(THE RECESS IS NOW ENLARGED INTO A CAVE, PARTLY BLASTED AWAY, PARTLY NATURALLY FORMED, WITH MANY NOOKS AND CRANNIES WORN BY PRESSURE INTO STRANGE SHAPES.

AT ITS DEEPEST POINT, THE CAVE CONVERGES INTO AN APEX, AT THE FLATTENED END OF WHICH IS A SLIGHTLY BULBOUS WALL OF STEEL.

IN THIS CURVED METAL WALL, ARE THE LINES WHICH INDICATE A DOOR - WHICH WHEN OPENING, SLIDES TO ONE SIDE.

BESIDE THE DOOR IS A LIGHT SENSOR, ON A LARGER SCALE THAN ON THE WARRIOR'S HELMETS, AND ANOTHER SLIDING SECTION WHICH HONCEALS THE MUZZLE OF ONE OF THE SPACECRAFT'S SONIC CANNON.

(2 next)

(On 1)

(WE PULL BACK FROM THE DOOR, TO SHOW ARDEN AND JAMIE ARE AT PRESENT ONLY IN THE ENTRANCE TO THE CAVE, AND NOT TOO NEAR THE SPACECRAFT DOOR)

ARDEN: The place is apparently deserted

(ON HIS PORTABLE VIDEO, THE DOCTOR'S FACE APPEARS)

DOCTOR: Don't get any nearer than you need -!
(MUSIC OUT)

CLENT: (ICILY PUSHING THE DOCTOR AWAY) Excuse me. Take the necessary readings, and leave quickly, Arden!

PAN ONTO Jamie/Arden

ARDEN: I'll take care

(HE SWITCHES OFF HIS VIDEO)

JAMIE: What readings?

ARDEN: Radiation, magnetic field and ion density. It won't take long /

99. 2 E 16
M2s Arden/Jamie

(JAMIE FOLLOWS HIM AS HE MOVES FORWARD, CAREFULLY)

JAMIE: I don't fancy this place ..
(MUSIC 33)

100. 3 C 35
Varga/Victoria/Warriors

(AS THEY MOVE NEARER TO THE METAL DOOR, WE CUT TO SHOTS/SHOWING VARGA'S MEN IN HIDING, AMONGST THE ICEY CONVOLUTIONS OF THE INNER CAVE, THEIR GUNS AT THE READY.

VICTORIA, VARGA'S GAUNTLET OVER HER MOUTH, IS HELPLESS AND TERRIFIED)

(1 next)

(On 3)

ARDEN: (INTENSELY EXCITED) There has never been such a d!scovery as this! All my life -

Shot out of seq. in studio
Refraction FX Cut-in

(AT VARGA'S SILENT COMMAND, HIS MEN STEP OUT, AND FIRE.

JAMIE IS PARTLY SCREENED BY ARDEN, WHO RECEIVES THE FULL BRUNT OF THE SONIC BLAST, BUT THEY BOTH GO DOWN LIKE NINEPINS./

101. 1 C (crabbed L) 35
Jamie/Arden fall.
Victoria fwd.
Varga follows her.

AS THEY FALL, VICTORIA SCREAMS, BRIEFLY)

VICTORIA: (STRUGGLING FREE AND RUNNING TO HIS BODY) Jamie-!

(VARGA AND ZONDAL STAND OVER HER, AND THE BODIES)

(MUSIC OUT)

VICTORIA: You've killed them!

102. 3 C
High angle 2s Varga/
Victoria

VARGA: It was necessary./

VICTORIA: (NEAR TO HYSTERIA)
You're ... youre monsters!

103. 1 C
Varga/Victoria
Zondal fwd & takes
Victoria

VARGA: (TO ZONDAL) Remove her inside./

104. 3 C
3s Varga/Victoria/Zondal
PAN L with Victoria
to spaceship door.

(STIFFLING HER CRIES, ZONDAL BEARS HER KWAY/ TO THE METAL DOOR.
(SENSOR FX)

HE OPENS THE DOOR, BY FLASHING HIS HELMET MOUNTED SENSOR, AT THE SENSOR AT THE DOOR.

IT SLIDES OPEN, AND CLOSES AFTER HIM.

105. 1 C
Varga & bodies

/VARGA NOW INVESTIGATES THE TWO BODIES, PREREMPTORILY.

HE IS MORE INTERESTED IN WHAT HE FINDS IN THEIR SMALL PACKS - ESPECIALLY THE "BLACK BOXES".

(3 next)

(On 1)

DISCARDING THE REST AS
USELESS OR INCOMPREHENSIBLE,
HE INDICATES THE SPACECRAFT
TO HIS MEN)

(AS THEY ENTER, ZONDAL COMES
OUT, TO CONFER WITH VARGA)

106. 3 C 24/35
Over/shoulder 2s
Zondal/Varga

ZONDAL: Any more of them?/

VARGA: Not yet (EXPLAINING)
If more come, we will destroy
them. If no others come, to see
what has happened to their
friends, /then we shall know that
they are too weak in numbers to
resist us.

107. 1 C
CU Varga

ZOOM OUT for CM2s

ZONDAL: Let us destroy the girl now.

VARGA: They came for her - she
is obviously of some value to
them.

ZONDAL: Then they will try
again.

108. 3 C
a/b

VARGA: We shall be ready for
them. / But you have a task to
complete Zondal

Zondal rises

ZONDAL: The propulsion unit.

109. 1 C 24/25
2s Zondal/Varga

VARGA: It must be made to
function. Time is vital - you
must succeed! Come!/
ZONDAL: Yes, commander.

See them u/s to door

(MUSIC 34)

(THEY GO INTO THE SPACECRAFT)

(3 next)

(On 1)

110. 3 C 35/24

From high angle Jamie
& Arden.
Depress then TILT UP to
see Penley fwd to
Arden.

AFTER THEY HAVE GONE,
AND THE DOOR WAS CLOSED,
WE TRACK OVER THE TWO
BODIES, LYING UTTERLY
STILL.

BEHIND AN OUTCROP OF ICE,
PANLEY WATCHES, WARILY:

WHEN HE THINKS THE COAST
IS CLEAR, HE SCURRIES OUT,
TO THE TWO BODIES, AND MAKES
AS IF TO CHECK THAT THEY ARE
DEAD.

HE STARTS WITH ARDEN - THERE
IS OBVIOUSLY NO LIFE THERE -
NOW HE MOVES TO JAMIE

111. 4 A 24

CU paper aeroplane

PULL BACK for 2s
Clent/Who

7. INT. POWERHOUSE

(BOOM B1)
DAY.

(THE DOCTOR, OBVIOUSLY BECOMING
IMPATIENT, IS MAKING A PAPER
AEROPLANE)

DOCTOR: (AS CLENT ENTERS) Well?

(MUSIC OUT)

CLENT: We have just finished
programming the computer. The
result will be through very quickly.

DOCTOR: (FROWNING) Shouldn't
Arden and Jamie have reported
again by now?

PAN Clent R

CLENT: That is true but you
know what Arden is like, with his
scientific curiosity

DOCTOR: (DRILY) Very human but
I'm worried about Victoria. Can't
we make contact with them?

(THE DOCTOR MOVES TOWARDS THE
VIDEO SCREEN BUT IS EDGED
OUT OF THE WAY BY CLENT)

TILT DOWN to
control panel

(2 next)

CLENT: I'll do it if you don't mind.
(GOING TO THE VIDEO SCREEN) ...Base
H.Q. Leader Clent calling Scientist
Arden

[Vidicon A picture thru
to monitor]

(On 4)

112. 2 _____
Monitor

112a. 4 A 24
CM2s Who/Clent
TRACK IN on Clent

(THE VIDEO SCREEN REVEALS
NOT ARDEN'S FACE, BUT
WHAT LOOKS LIKE A LUNAR
LANDSCAPE - IN FACT, THE
BROKEN ICE ONTO WHICH
ARDEN HAS FALLEN)/

CLENT: Arden - do you receive me?

DOCTOR: He's not answering
perhaps something is wrong

CLENT: (HARSHLY) Arden - for
heaven's sakes, come in man!

[2nd Vidicon on Dr Who]

113. 1 C _____/8. INT. GLACIER CAVE. DAY. (BOOM A2)
CU video
ZOOM OUT, find
Penley f/g R

(WE HOLD A CLOSE UP OF
THE PORTABLE VIDEO - ON
IT, THE FACE OF THE DOCTOR
AND FROM IT, HIS VOICE,
FAINT AND DISTORTED)

(v/o DISTORT)

(BOOM B1)

DOCTOR: / Janie - ! Answer me,
Janie.

(WE PULL BACK TO PENLEY,
STARING AT THE VIDEO,
FROM A SAFE DISTANCE,
NOT AFRAID BUT THOUGHTFULLY.

114. 3 C 24
MS Penley

HE GIVES A LOOK TOWARDS THE
SPACECRAFT, AND THEN VERY
CAREFULLY/ TURNS THE SET
OVER ONTO ITS FACE, IN
THE ICE.

THE SOUND, THOUGH MUFFLED,
CONTINUES FOR A MOMENT) (FX)

DOCTOR: Janie, for heaven's
sake let us know what has
happened!

(MUSIC 35)

(THE SOUND STOPS.

PENLEY WAITS, TO BE QUITE
SURE, THEN LEAVES IT TO
ATTEND TO THE BODIES.

(1 next)

(On 3)

HE HAS GIVEN ARDEN UP FOR DEAD, AND COVERS HIS FACE.

MOVING TO JAMIE, HE CHECKS PULSE AND HEARTBEAT, AS THOUGH REASONABLY EXPERT - HE IS OBVIOUSLY NOT JUST A MEAL SAVAGE.

HE IS ABOUT TO GIVE UP JAMIE ALSO, WHEN HE DETECTS A FAINT SIGN OF LIFE.

115. 1 C
HS Penley/Arden
PAN over to Jamie with Penley
ZOOM IN to CU Jamie
ZOOM OUT as directed

AS HE PUTS HIS EAR TO JAMIE'S CHEST, WE HOLD ON A CLOSE UP OF JAMIE'S FACE.

116. 3
a/b

THERE IS MOVEMENT AROUND HIS MOUTH, AND A VERY FAINT MOAN IS HEARD.

PENLEY REACTS, KEENLY.

117. 1 C
M2s
PAN Penley R.
HOLD Jamie.
Let out Penley L.

HE DRAGS JAMIE/ BEHIND THE ROCK THAT FORMS HIS HIDING PLACE, AND THEN GOES BACK FOR ARDEN.

WHEN THEY ARE BOTH OUT OF SIGHT OF THE SPACESHIP, HE GOES BACK TO THEIR EQUIPMENT, AND RIFLES IT UNTIL HE HAS FOUND WHAT HE WANTS - THE FOIL SLEEPING BAG, THE FOOD AND THE FIRST-AID KIT. THESE HE TAKES BACK TO JAMIE.

HIDING THE EQUIPMENT IN HIS OBVIOUSLY CAPACIOUS POCKETS, HE STARTS TO DRAG JAMIE AWAY, THE EFFORT MAKING HIS EXPRESSION LOOK DESPERATELY SAVAGE)

(BOOM B1)

118. 2 D (Tracked in) 16/ 9. INT. POWERHOUSE DAY.
CU top of Who's head. He lifts head for CU

(THE DOCTOR IS SITTING, LOOKING VERY DISTRAUGHT, AND RUMPLE-HEADED.

CLENT IS NEARBY, GLOWERING AT HIM.

119. 4 A 35
Deep 2s Who/Clent

DOCTOR: I'll never forgive myself if anything has happened to Jamie

(2 next)

(On 4)

CLENT: And what about this project? With Arden missing -

120. 2 D 9
CU Clent

DOCTOR: (WEARILY) I know ... but at least your precious Ioniser will work

121. 4 A
a/b

CLENT: (SOURLY) I hope so - but I'm not sure I trust your judgement yet Doctor! /

Garrett enters u/s
for 3s

DOCTOR: I'm only human

(GARRETT ENTERS, HER FACE
ALIGHT WITH EXCITEMENT)

GARRETT: It works! The equation works!

(THE DOCTOR IS APATHETIC
IN THE FACE OF THEIR
DELIGHT)

122. 2 D 24
MS Clent.

DOCTOR: I told you it would

He rises & Xs L for 3s

CLENT: Now we can act! Success is at last possible! (TO THE DOCTOR)
Inform all Ioniser bases Miss Garrett. Thank you, Doctor.

Let out Garrett

(SHE GOES OUT)

CR/B L. Fav. Who

(4 next)

(ON TO PAGE 26)

(On 2)

Who fwd for deep 2s

DOCTOR: . (HIS FACE DARKENING)
But somewhere on that ice face,
are two young people that I have
considerable affection for.
(MOVED, HE HIDES HIS FEELINGS IN
A SHARP REPLY) That's no triumph!

123. 4 A C
CU Who CLENT: (QUIETLY) I appreciate
your feelings but I too, have
lost a colleague ../.

124. 2 a/b
DOCTOR: They aren't colleagues -
they are friends!/.

125. 4 a/b
CLENT: We cannot be sentimental
in this situation Doctor. Our
mission continues. We must all
play our part ../

126. 2 CU Clent
DOCTOR: (SADLY) I've played
nine - it's finished/

127. 4 24
2s Garrett/Clent CLENT: (RETURNING - ELATED, ARDEN
FORGOTTEN) What a triumph!
Europe saved! Science, the Victor
over Nature! (SLIGHTLY SMUG) And
it happened in my sector! Well,
well, its not the first time./

GARRETT: Now we can go ahead - it
only needs programming

128. 2 CU Clent
DOCTOR: (SHARPLY) Aren't you
forgetting something?/

129. 4 CU Who
CLENT: I am sorry - some lives are
bound to be lost. Your friend -/

130. 2 3s
DOCTOR: Not that. Arden has not
yet completed his mission./

(GARRETT CREST-FALLEN)

131. 4 BCU Clent
GARRETT: Yes, he's right. The
spaceship reactor! We dare not
proceed until we have heard from
Arden./

(1 next)

(On 4)

CLENT: Where is he? Where is he?
Where is he

(MUSIC 36)

132. 1 C 35 / 9A. INTERIOR. GLACIER CAVE. (BOOM A2)
MS Arden

(CUT TO SHOT OF
ARDEN'S DEAD BODY
ON THE ICE)

(Strike stove this Scene)

(BOOM C1)

10. INT. PLANT MUSEUM

133. 3 D 35 /
CMS Jamie thru bars
TRACK OUT for 3s
Penley/Storr/Jamie

(JAMIE IS RESTING ON A
RAISED BIER OF BRANCHES,
AND COVERED BY THE FOIL
SLEEPING BAG - NOT SKINS -
HE IS BREATHING FITFULLY
AND APPEARS TO BE IN A
COMA.

PENLEY CROUCHES BY HIM.
TRYING TO COOL HIS BROW,
STORR STANDS WATCHING
SULLENLY)

(MUSIC OUT)

STORR: Why did you have to bring
him back here. Another mouth
to feed!

PENLEY: You may hate scientists
Storr - but there's no need to
hate all human beings.

(SUDDENLY JAMIE'S EYES
SNAP OPEN, AND HE REGARDS
PENLEY WITH BLANK,
CHILDLIKE SURPRISE)

(4 next)

(On 3)

STORR: I don't trust anyone
from Clent's base.

JAMIE: (WITH DIFFICULTY) Who - are
- you ...? (PANICKING) Where's
Arden - what happened?

(THIS EFFORT IS TOO MUCH,
AND HIS HEAD SLUMPS BACK,
HIS FACE CREASED IN PAIN.)

JAMIE: Oh my head!

134. 4 B (tracked in) 16
MCU Jamie
Penley: (A GENTLE, BUT FIRM VOICE)
You must rest. You are suffering
from severe shock. Be still/

/Cam 3 clear to Glacier/
135. 2 B 16
MCU Storr
JAMIE: (LESS FRAUGHT, AT THIS
GENTLE VOICE) Where am I?/

136. 4 B 35
2s Penley/Jamie
STORR: Never you mind - somewhere
safe./

JAMIE: (A LITTLE CLEARER) What
happened to me and Arden?

PENLEY: Arden is dead. You were
both shot down by the Warriors.

JAMIE: Arden is dead?

PENLEY: Some kind of ray gun
struck you down.

137. 2 B 24
2s Storr/Jamie
JAMIE: (BITTER) So we failed ../.

STORR: You came to rescue the
girl - is that it?

JAMIE: (EAGERLY) You've seen
Victoria. Is she still alive?

Let in Penley

(A TWINGE OF PAIN STRIKES
HIM AGAIN, AND HE SLUMPS
BACK)

(1 next)

(On 2)

- 29 -

PENLEY: Gently Yes, she
is still alive.

JAMIE: Then we can still save
her! Will you help me - please?

PENLEY: You are not yet well
enough. We'll discuss it later ...

JAMIE: No it'll be too
late My head

TRACK IN on Jamie
thru bars

(HE IS RAPIDLY SLIPPING
BACK INTO HIS COMA.

HIS BREATHING GROWS
WORSE, AND PENLEY LOOKS
VERY WORRIED)

JAMIE: Must save Victoria
in danger Victoriasave
her.....!

(MUSIC 37)

138. 1 C / 11. INT. GLACIER CAVE. DAY. (Fishing Rod)
LS cave
Victoria out & fwd

(BOOM A2)

(THE CAVE IS DESERTED
NOW.

FOR A MOMENT ALL IS
STILL.

THEN THE METAL DOOR OF
THE SPACECRAFT SLIDES
OPEN, SILENTLY. OUT OF
THE AIRLOCK, STEPS
VICTORIA.

THE DOOR SLIDES SHUT
BEHIND HER.

SHE MOVES QUICKLY TO
WHERE JAMIE AND ARDEN
FELL - ONLY TO FIND
THAT THEY HAVE GONE.
HER FACE REGISTERS
SURPRISE, AND THEN HOPE -
PERHAPS THEY WEREN'T
KILLED)

(3 next)

- 29 -

VICTORIA: (URGENTLY) This is
Victoria. The Doctor or Leader
Clent, please - this is Victoria

(SHE WAITS, DESPERATELY
HOPING FOR A REPLY)

[Feed Vidicon B to
monitor, Spaceship]

VICTORIA: Oh, please - answer me!

(BOOM A3)

141. 2 F 24
CS Victoria on
monitor.
TRACK OUT reveal
screen.
Then Varga L.
Then Zondal R for
2s screen C.

12. INT. SPACESHIP SCANNER CONTROL
PANEL.

(ON A REVERSE ANGLE SHOT,
WE SEE VICTORIA IN THE
CAVE, CROUCHING OVER
THE VIDEO.

WE PULL BACK SLOWLY - FIRST
WE REALISE WE ARE SEEING
HER ON A SCANNER SCREEN,
AND THEN WE SEE WHO IS
WATCHING HER - VARGA.

VARGA LNUGHS SOFTLY, AS
THOUGH IRONICALLY AMUSED.

ZONDAL COMES UP TO HIM
AND SALUTES. AT FIRST HE
DOES NOT SEE THE SCREEN)

(HE SEES VICTORIA ON THE
SCREEN AND REACTS)

(MUSIC OUT)

Commandant - the girl! She will betray us!

VARGA: (ENJOYING HIMSELF) She has courage (MORE COLDLY) She is also stupid to think we would not watch her every move

(3 next)

(ON TO PAGE 32)

(On 2)

(MUSIC 38)

ZONDAL: She must be stopped.

(HE LOOKS TO VARGA FOR
CONFIRMATION.

VARGA SAYS NOTHING, BUT
CONTINUES TO STUDY VICTORIA'S
MOVEMENTS./

142. 3 E
Zondal's claws on switch

ZONDAL NOW OPERATES A SWITCH,
AND OVER THE PICTURE OF
VICTORIA, /IS SUPERIMPOSED
THE HAIR LINES OF A SIGHTING
DEVICE /

143. 2 16
CU monitor

144. 3
a/b

BY OPERATING TWO SEPARATE
ROTATING KNOBS, ZONDAL
STARTS TO BRING THE CROSS
LINES ONTO VICTORIA)

145. 2
a/b

Vidicon A (Glacier Cave) thru
to monitors Powerhouse/

(BOOM B1)

13. INT. POWERHOUSE DAY.

146. 4 A 35
Who f/g L monitor u/s

CRAB R to fav. Who,
see Clent & other
monitor b/g

/(CLENT, GARRETT AND THE
DOCTOR ARE GATHERED ROUND
THE VIDEO, EAGER FACED)

DOCTOR: Victoria - where are you!

(VICTORIA'S FACE IS ON THE
SCREEN)

VICTORIA: I don't know, it's some
sort of cave.

(MUSIC OUT)

DOCTOR: Are you alright?

VICTORIA: Yes, but something
terrible has happened - Jamie
and Arden have been shot.

(CLENT LOOKS ANXIOUSLY
AT THE OTHERS)

(1 next)

(On 4)

DOCTOR: (HORRIFIED) What! Jamie,
is he badly wounded?

VICTORIA: I don't know

DOCTOR: What do you mean?

147. 1 C /14. INT. GLACIER CAVE. DAY. (BOOM A2)
MCS Victoria (Fishing Rod)
Spaceship b/g

(WE ARE IN FRONT OF VICTORIA
WHO IS IN SHARP FOCUS -
BEYOND HER IS THE DOOR TO
THE SPACECRAFT)

VICTORIA: He's gone. Arden's
body is still here. He'sdead.
Those Warriors, they're from Mars,
they have the most terrifying
weapon.

ZOOM to CS doorway
Spaceship

(ZOOM PAST VICTORIA, ONTO
THE SPACESHIP.)

THE GUN PANEL BY THE DOOR
SLIDES OPEN. SQUAT, SNUB
AND MENACING, THE BARRELL
OF THE SONIC CANNON THRUSTS
WAY OUT

See gun emerge

CLIENT: (VICTORIA OOV) Keep calm,
girl! We want facts! Tell us
about the spaceship first!

To maximum ZOOM
on gun

VICTORIA: (HYSTERICALLY) You've
got to listen to me - they've
already killed Arden! And Jamie's
disappeared!

(TRACK IN CLOSER TO THE
MUZZLE OF THE GUN)

(MUSIC 39)

VICTORIA: Don't you understand?
They're ruthless killers! They'll
stop at nothing!

148. 2 F /15. INT. SPACESHIP SCANNER PANEL. (BOOM A3)
a/b

(3 next)

(On 2)

(THE CROSS LINES ARE NOW
EXACTLY CENTRED ON VICTORIA
SHOWN ON THE SCANNER SCREEN.

FROM THE LOUDSPEAKER, HER
VOICE COMES TO ZONDAL AND
VARGA)

(DISTORT)

149. 3 E 16
Tight 2s Zondal/Varga

VICTORIA: / You must listen to me -
there's no time to lose! /

ZONDAL: (LOOKING AT VARGA) Ready
to fire.

TILT DOWN to
Control panel

(PAN DOWN ONTO THE CONTROL
PANEL.

ABOVE A LARGE BUTTON, FLASHES
A WARNING LIGHT. THE BUTTON
HAS AN ELECTRIC FLASH AS
SYMBOL.

OUT OF VISION ON THE PANEL,
BUT CLOSE TO THE FIRING
BUTTON, IS THE SAFETY
LOCKING DEVICE.

150. 2 F 24
Zondal L, screen C,
Varga R.

TRACK IN to screen

BUT WE CAN ONLY SEE VARGA'S
MIGHTY GAUNTLET, ITS FINGER
POINTING STRAIGHT AT THE
/ FIRING BUTTON.

PULL BACK TO SHOW HIM
LOOKING AT VICTORIA, IN THE
SIGHTS,

HE LAUGHS, SOFTLY

151. S/I
4
Roller Caption
Dr Who
PATRICK TROUGHTON

Penley
PETER SALLIS

Clent
PETER BARKWORTH

Miss Garrett
WENDY GIFFORD
(cont'd)

(MUSIC INTO
TITLES)

(On 4)

Jamie
FRAZER HINES

Victoria
DEBORAH WATLING

Arden
GEORGE WARING

Storr
ANGUS LENNIE

Ice Warriors

Varga, the Leader
BERNARD BRESSLAU

Zondal
ROGER JONES

Turoc
SONNY CALLINEZ

Rintan
TONY HARWOOD

Isbur
MICHAEL ATTWELL

Title music by RON GRAINER
and the BBC Radiophonic Workshop

Incidental music by
DUDLEY SIMPSON

Story Editor
PETER BRYANT

Designer
JEREMY DAVIES

152. SLIDE _____/
Producer
INNES LLOYD

153. SLIDE _____/
Directed by
DEREK MARTINUS
BBC tv

FADE SOUND & VISION